Tabletop: An Experiential Learning Approach to Problem Solving

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Having students participate in a tabletop experience provides a simulation of real-world issues, forcing participants to make decisions, moving beyond gray area problem solving solutions (Brunner & Lewis, 2007; Dausey et al., 2007). Furthermore, this teaching strategy provides an opportunity for meaningful communication techniques among faculty and students (Hayse, 2018). In the upcoming activity, students in an undergraduate sport management course worked through the intricacies of an academic scandal at the Division-I level. Each student assumed a role and stance on accountability, while some participants were tasked with creating policy and procedures to move beyond the academic fraud.